

RECIPIENT NAME: Connected Tennessee, LLC

AWARD NUMBER: 47-43-B10542

DATE: 10/31/2011

OMB CONTROL NUMBER: 0660-0037

EXPIRATION DATE: 12/31/2013

### QUARTERLY PERFORMANCE PROGRESS REPORT FOR SUSTAINABLE BROADBAND ADOPTION

#### General Information

<b>1. Federal Agency and Organizational Element to Which Report is Submitted</b> Department of Commerce, National Telecommunications and Information Administration	<b>2. Award Identification Number</b> 47-43-B10542	<b>3. DUNS Number</b> 859149820
<b>4. Recipient Organization</b>  Connected Tennessee, LLC 618 Church ST STE 305, Nashville, TN 372192437		
<b>5. Current Reporting Period End Date (MM/DD/YYYY)</b> 09-30-2011	<b>6. Is this the last Report of the Award Period?</b>  <input type="radio"/> Yes <input checked="" type="radio"/> No	
<b>7. Certification: I certify to the best of my knowledge and belief that this report is correct and complete for performance of activities for the purposes set forth in the award documents.</b>		
<b>7a. Typed or Printed Name and Title of Certifying Official</b>  Bernie Bogle	<b>7c. Telephone (area code, number and extension)</b>	
	<b>7d. Email Address</b>  bbogle@connectednation.org	
<b>7b. Signature of Certifying Official</b>  Submitted Electronically	<b>7e. Date Report Submitted (MM/DD/YYYY):</b>  10-31-2011	

**Project Indicators (This Quarter)**

**1. Please describe significant project accomplishments completed during this quarter (600 words or less).**

- \*Continued outreach and awareness efforts to educate citizens about the program through various statewide news outlets.
- \*Worked with program partners to answer questions and ensure compliance of the program.
- \*Continued regular project planning meeting sessions with all project staff.
- \*Continued to revise and utilize a project Work Breakdown Structure.
- \*Program employees continued outreach efforts to Boys and Girls Clubs points of contact to ensure successful computer installation and program implementation.
- \*Connected Tennessee in conjunction with the Boys and Girls Clubs hosted two celebration events to commemorate the new computer labs and recognize what the access to technology means to the members of the clubs.
- \*Connected Tennessee joined the Department of Children's Services in presenting participants with laptops at two graduation events.
- \*Successfully completed year 1 of Computers 4 Kids: Preparing Tennessee's Next Generation for Success grant by distributing nearly 1,400 computers to foster youth and every Boys and Girls Club in the state.
- \*Placed computer orders for Department of Children's Services recipients.
- \*Continued to deliver the iKeep Safe, Internet safety training to the computer recipients through the Department of Children's Services.
- \*Completed at least 22 site visits to the Boys and Girls Clubs throughout the state.

**2. Please provide the percent complete for the following key milestones in your project. Write "0" in the Percent Complete column and "N/A" in the Narrative column if your project does not include this activity. If you provided additional milestones in your baseline report, please insert them at the bottom of the table. Figures should be reported cumulatively from award inception to the end of the most recent reporting quarter. Please provide a narrative description if the percent complete is different from the target provided in your baseline plan (300 words or less).**

	Milestone	Percent Complete	Narrative (describe reasons for any variance from baseline plan or any other relevant information)
2.a.	Overall Project	62	The overall project was expected to be 56% complete at the end of this reporting quarter. Match contributions exceeding the expected match support were received, and as a result, the reporting quarter indicates further progress than initially anticipated.
2.b.	Equipment / Supply Purchases	-	Progress reported in Question 4 below
2.c.	Awareness Campaigns	-	Progress reported in Question 4 below
2.d.	Outreach Activities	-	Progress reported in Question 4 below
2.e.	Training Programs	-	Progress reported in Question 4 below
2.f.	Other (please specify):	-	Progress reported in Question 4 below

**3. Please describe any challenges or issues faced during this past quarter in achieving planned progress against the project milestones listed above. In particular, please identify any areas or issues where technical assistance from the BTOP program may be useful (600 words or less).**

The number of new subscribers as a result of this program is dependent on research completed by Connected Tennessee for the State Broadband Initiatives (SBI) program. During this project quarter that research was completed; however, the data will not be analyzed until Q4 2011, at which time subscribership results will be reported.

**4a. In the chart below, please provide the requested information on your BTOP grant-funded SBA activities. Please also provide a short description of the activity (600 words or less). Figures should be reported cumulatively from award inception to the end of the most recent reporting quarter. Please ensure that the numbers of new household subscribers and business or community anchor institution (CAI) subscribers reflected in the "Total" row represent the unduplicated number of new subscribers that can be attributed to your SBA project as a whole.**

Name of the SBA Activity	Location of SBA Activity	Description of Activity (600 words or less)	Size of Target Audience	Actual Number of Participants	New Subscribers: Households	New Subscribers: Businesses and/or CAIs
C4K Celebration Event - Department of Children's Services	DCS Jackson	The Department of Children's Services of Jackson hosted a Celebration of Excellence event. The event was held at the Lambuth Memorial United Methodist Church in Jackson. Recipients hailed from the greater Jackson area.	100	50	0	0

Name of the SBA Activity	Location of SBA Activity	Description of Activity (600 words or less)	Size of Target Audience	Actual Number of Participants	New Subscribers: Households	New Subscribers: Businesses and/or CAIs
C4K Celebration Event - Boys and Girls Club	Boys and Girls Club of the Tri-Cities	Connected Tennessee awarded the Boys & Girls Clubs of the Tri-Cities with 55 brand new computers. A celebration event was planned and executed by Connected Tennessee and held at the Boys & Girls Clubs of Kingsport	50	15	0	0
C4K Celebration Event - Department of Children's Services	DCS of Northeast Tennessee	Connected Tennessee presented 61 foster children throughout Northeast Tennessee with brand new computers through the Computers 4 Kids program. The event was planned and executed by Connected Tennessee and was held at the Boone's Creek Christian Church in Johnson City. Recipients hailed from counties across the Tri-State region.	100	35	0	0
Boys and Girls Club Online Training	Boys and Girls Club of Middle Tennessee	The Boys & Girls Club's Club Tech program is the primary mechanism of training. It is leveraged to develop the technology aptitude of vulnerable youth that is vital for school and workplace success. Each program listed below emphasizes the safe, ethical use of technology, explores high-tech career options and is available in its entirety online to be accessed by participants. 1. Skill Tech & Skill Tech II - Basic software, hardware and network skills. 2. Digital Arts Suite - Web design, graphic design, digital photography, music making and movie making. 3. NetSmartz – Web safety, shopping online and Web ethics. 4. Clay Tech – Animation. 5. Robo Tech –Robotics. 6. Game Tech – Game design.	1,265	428	0	0
Boys and Girls Club Online Training	Boys and Girls Clubs Greater Kingsport	The Boys & Girls Club's Club Tech program is the primary mechanism of training. It is leveraged to develop the technology aptitude of vulnerable youth that is vital for school and workplace success. Each program listed below emphasizes the safe, ethical use of technology, explores high-tech career options and is available in its entirety online to be accessed by participants. 1. Skill Tech & Skill Tech II - Basic software, hardware and network skills. 2. Digital Arts Suite - Web design, graphic design, digital photography, music making and movie making. 3. NetSmartz – Web safety, shopping online and Web ethics. 4. Clay Tech – Animation. 5. Robo Tech –Robotics. 6. Game Tech – Game design.	1,294	8,437	0	0
Boys and Girls Club Online Training	Boys and Girls Club of Jackson	The Boys & Girls Club's Club Tech program is the primary mechanism of training. It is leveraged to develop the technology aptitude of vulnerable youth that is vital for school and workplace success. Each program listed below emphasizes the safe, ethical use of technology, explores high-tech career options and is available in its entirety online to be accessed by participants. 1. Skill Tech & Skill Tech II - Basic software, hardware and network skills. 2. Digital Arts Suite - Web design, graphic design, digital photography, music making and movie making. 3. NetSmartz – Web safety, shopping online and Web ethics. 4. Clay Tech – Animation. 5. Robo Tech –Robotics. 6. Game Tech – Game design.	941	6,633	0	0
Boys and Girls Club Online Training	Boys and Girls Club of Bristol	The Boys & Girls Club's Club Tech program is the primary mechanism of training. It is leveraged to develop the technology aptitude of vulnerable youth that is vital for school and workplace success. Each program listed below emphasizes the safe, ethical use of technology, explores high-tech career options and is available in its entirety online to be accessed by participants. 1. Skill Tech & Skill Tech II - Basic software, hardware and network skills. 2. Digital Arts Suite - Web design, graphic design, digital photography, music making and movie making. 3. NetSmartz – Web safety, shopping online and Web ethics. 4. Clay Tech – Animation. 5. Robo Tech –Robotics. 6. Game Tech – Game design.	565	133	0	0

Name of the SBA Activity	Location of SBA Activity	Description of Activity (600 words or less)	Size of Target Audience	Actual Number of Participants	New Subscribers: Households	New Subscribers: Businesses and/or CAIs
Boys and Girls Club Online Training	Boys and Girls Club of the Smoky Mountains	The Boys & Girls Club's Club Tech program is the primary mechanism of training. It is leveraged to develop the technology aptitude of vulnerable youth that is vital for school and workplace success. Each program listed below emphasizes the safe, ethical use of technology, explores high-tech career options and is available in its entirety online to be accessed by participants. 1. Skill Tech & Skill Tech II - Basic software, hardware and network skills. 2. Digital Arts Suite - Web design, graphic design, digital photography, music making and movie making. 3. NetSmartz – Web safety, shopping online and Web ethics. 4. Clay Tech – Animation. 5. Robo Tech –Robotics. 6. Game Tech – Game design.	1,696	79	0	0
Boys and Girls Club Online Training	Boys and Girls Club of Elizabethton/ Carter County	The Boys & Girls Club's Club Tech program is the primary mechanism of training. It is leveraged to develop the technology aptitude of vulnerable youth that is vital for school and workplace success. Each program listed below emphasizes the safe, ethical use of technology, explores high-tech career options and is available in its entirety online to be accessed by participants. 1. Skill Tech & Skill Tech II - Basic software, hardware and network skills. 2. Digital Arts Suite - Web design, graphic design, digital photography, music making and movie making. 3. NetSmartz – Web safety, shopping online and Web ethics. 4. Clay Tech – Animation. 5. Robo Tech –Robotics. 6. Game Tech – Game design.	135	15	0	0
Boys and Girls Club Online Training	Memphis Area Boys and Girls Club	The Boys & Girls Club's Club Tech program is the primary mechanism of training. It is leveraged to develop the technology aptitude of vulnerable youth that is vital for school and workplace success. Each program listed below emphasizes the safe, ethical use of technology, explores high-tech career options and is available in its entirety online to be accessed by participants. 1. Skill Tech & Skill Tech II - Basic software, hardware and network skills. 2. Digital Arts Suite - Web design, graphic design, digital photography, music making and movie making. 3. NetSmartz – Web safety, shopping online and Web ethics. 4. Clay Tech – Animation. 5. Robo Tech –Robotics. 6. Game Tech – Game design.	3,435	422	0	0
Boys and Girls Club Online Training	Boys and Girls Club of Greenville and Greene County	The Boys & Girls Club's Club Tech program is the primary mechanism of training. It is leveraged to develop the technology aptitude of vulnerable youth that is vital for school and workplace success. Each program listed below emphasizes the safe, ethical use of technology, explores high-tech career options and is available in its entirety online to be accessed by participants. 1. Skill Tech & Skill Tech II - Basic software, hardware and network skills. 2. Digital Arts Suite - Web design, graphic design, digital photography, music making and movie making. 3. NetSmartz – Web safety, shopping online and Web ethics. 4. Clay Tech – Animation. 5. Robo Tech –Robotics. 6. Game Tech – Game design.	430	41	0	0
Boys and Girls Club Online Training	Boys and Girls Clubs of Northwest Tennessee	The Boys & Girls Club's Club Tech program is the primary mechanism of training. It is leveraged to develop the technology aptitude of vulnerable youth that is vital for school and workplace success. Each program listed below emphasizes the safe, ethical use of technology, explores high-tech career options and is available in its entirety online to be accessed by participants. 1. Skill Tech & Skill Tech II - Basic software, hardware and network skills. 2. Digital Arts Suite - Web design, graphic design, digital photography, music making and movie making. 3. NetSmartz – Web safety, shopping online and Web ethics. 4. Clay Tech – Animation. 5. Robo Tech –Robotics. 6. Game Tech – Game design.	1,379	10	0	0

Name of the SBA Activity	Location of SBA Activity	Description of Activity (600 words or less)	Size of Target Audience	Actual Number of Participants	New Subscribers: Households	New Subscribers: Businesses and/or CAIs
Boys and Girls Club Online Training	Boys and Girls Club of Morristown	The Boys & Girls Club's Club Tech program is the primary mechanism of training. It is leveraged to develop the technology aptitude of vulnerable youth that is vital for school and workplace success. Each program listed below emphasizes the safe, ethical use of technology, explores high-tech career options and is available in its entirety online to be accessed by participants. 1. Skill Tech & Skill Tech II - Basic software, hardware and network skills. 2. Digital Arts Suite - Web design, graphic design, digital photography, music making and movie making. 3. NetSmartz – Web safety, shopping online and Web ethics. 4. Clay Tech – Animation. 5. Robo Tech –Robotics. 6. Game Tech – Game design.	2,461	10	0	0
Boys and Girls Club Online Training	Boys and Girls Club of Cleveland	The Boys & Girls Club's Club Tech program is the primary mechanism of training. It is leveraged to develop the technology aptitude of vulnerable youth that is vital for school and workplace success. Each program listed below emphasizes the safe, ethical use of technology, explores high-tech career options and is available in its entirety online to be accessed by participants. 1. Skill Tech & Skill Tech II - Basic software, hardware and network skills. 2. Digital Arts Suite - Web design, graphic design, digital photography, music making and movie making. 3. NetSmartz – Web safety, shopping online and Web ethics. 4. Clay Tech – Animation. 5. Robo Tech –Robotics. 6. Game Tech – Game design.	3,819	95	0	0
Boys and Girls Club Online Training	Boys and Girls Club of Rutherford County	The Boys & Girls Club's Club Tech program is the primary mechanism of training. It is leveraged to develop the technology aptitude of vulnerable youth that is vital for school and workplace success. Each program listed below emphasizes the safe, ethical use of technology, explores high-tech career options and is available in its entirety online to be accessed by participants. 1. Skill Tech & Skill Tech II - Basic software, hardware and network skills. 2. Digital Arts Suite - Web design, graphic design, digital photography, music making and movie making. 3. NetSmartz – Web safety, shopping online and Web ethics. 4. Clay Tech – Animation. 5. Robo Tech –Robotics. 6. Game Tech – Game design.	1,367	33	0	0
Boys and Girls Club Online Training	Boys and Girls Club of Cumberland Plateau	The Boys & Girls Club's Club Tech program is the primary mechanism of training. It is leveraged to develop the technology aptitude of vulnerable youth that is vital for school and workplace success. Each program listed below emphasizes the safe, ethical use of technology, explores high-tech career options and is available in its entirety online to be accessed by participants. 1. Skill Tech & Skill Tech II - Basic software, hardware and network skills. 2. Digital Arts Suite - Web design, graphic design, digital photography, music making and movie making. 3. NetSmartz – Web safety, shopping online and Web ethics. 4. Clay Tech – Animation. 5. Robo Tech –Robotics. 6. Game Tech – Game design.	518	30	0	0
<b>Total:</b>			<b>19,555</b>	<b>16,466</b>	<b>0</b>	<b>0</b>

**4b. Please describe your method for determining the number of households, businesses, and/or (CAIs) subscribing to broadband as a result of your SBA programs (600 words or less).**

Connected Tennessee plans to determine the number of households, businesses, and/or CAIs subscribing to broadband as a result of this program through the use of statistical telephone research surveys. The residential and business Technology Trends are completed annually by Connected Tennessee as part of the State Broadband Initiatives (SBI). The statistical telephone survey was completed this quarter. The analysis of the data to determine growth rates will be completed during the upcoming quarter, at which time new subscriber totals will be available and reported.

**4c. Please provide a narrative explanation if the total number of new subscribers is different from the targets provided in your baseline plan (600 words or less).**

The total number of new residential subscribers is currently being measured through Connected Tennessee's residential and business Technology Trends surveys. The results of the surveys were completed this quarter, with the analysis complete during the next quarter. As a result, we are currently reporting no new household subscribers falling short of our baseline report, which indicates 5,820. We anticipate reporting the survey results next quarter.

**4d. Please provide the number of households and the number of businesses and CAIs receiving discounted broadband service as result of BTOP funds.**

<b>Households:</b> 0	<b>Businesses and CAIs :</b> 0
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**Project Indicators (Next Quarter)**

**1. Please describe significant project accomplishments planned for completion during the next quarter (600 words or less).**

Connected Tennessee will begin producing a new C4K video that will center around the Computers 4 Kids BTOP project. The anticipated completion date of this project is Q4 2011.

Connected Tennessee (CTN) will launch a new website next quarter, which will allow CTN to better highlight the grant program recipients and activities.

Connected Tennessee will continue to plan and execute training events during the next quarter, with a focus on events surrounding the Boys & Girls Clubs.

**2. Please provide the percent complete anticipated for the following key milestones in your project as of the end of the next quarter. Write "0" in the second column if your project does not include this activity. If you provided additional milestones in your baseline report, please insert them at the bottom of the table. Figures should be reported cumulatively from award inception to the end of the next reporting quarter. Please provide a narrative description if the planned percent complete is different from the target provided in your baseline plan (300 words or less).**

	Milestone	Percent Complete	Narrative (describe reasons for any variance from baseline plan or any other relevant information)
2.a.	Overall Project	65	The overall project was expected to be 60% complete at the end of this reporting quarter. Match contributions exceeding the expected match support were received, and as a result, further progress than initially anticipated is expected.
2.b.	Equipment Purchases	-	Milestone Data Not Required
2.c.	Awareness Campaigns	-	Milestone Data Not Required
2.d.	Outreach Activities	-	Milestone Data Not Required
2.e.	Training Programs	-	Milestone Data Not Required
2.f.	Other (please specify):	-	Milestone Data Not Required

**3. Please describe any challenges or issues anticipated during the next quarter that may impact planned progress against the project milestones listed above. In particular, please identify any areas or issues where technical assistance from the BTOP program may be useful (600 words or less).**

Connected Tennessee does not anticipate encountering any challenges or issues next quarter.

**Sustainable Broadband Adoption Budget Execution Details**

**Activity Based Expenditures (Sustainable Broadband Adoption)**

1. Please provide details below on your total budget, cumulative actual expenditures (for the period ending the current quarter), and cumulative anticipated expenditures (for the period ending next quarter) for each line item, including detailed disbursements of both matching funds and federal funds from project inception through end of this quarter (actual) or next quarter (anticipated). Actual and anticipated figures should be reported cumulatively from award inception to the end of the applicable reporting quarter.

Budget for Entire Project				Actuals from Project Inception through End of Current Reporting Period			Anticipated Actuals from Project Inception through End of Next Reporting Period		
Cost Classification	Total Cost (plan)	Matching Funds (plan)	Federal Funds (plan)	Total Cost	Matching Funds	Federal Funds	Total Costs	Matching Funds	Federal Funds
a. Personnel	\$506,492	\$0	\$506,492	\$174,513	\$0	\$174,513	\$224,449	\$0	\$224,449
b. Fringe Benefits	\$108,643	\$0	\$108,643	\$38,064	\$0	\$38,064	\$48,346	\$0	\$48,346
c. Travel	\$42,797	\$0	\$42,797	\$6,919	\$0	\$6,919	\$9,858	\$0	\$9,858
d. Equipment	\$0	\$0	\$0	\$0	\$0	\$0	\$0	\$0	\$0
e. Supplies	\$2,000,740	\$935,300	\$1,065,440	\$1,564,155	\$1,134,389	\$429,766	\$1,567,455	\$1,134,389	\$433,066
f. Contractual	\$22,500	\$18,750	\$3,750	\$18,614	\$5,044	\$13,570	\$22,302	\$5,044	\$17,258
g. Construction	\$0	\$0	\$0	\$0	\$0	\$0	\$0	\$0	\$0
h. Other	\$0	\$0	\$0	\$0	\$0	\$0	\$0	\$0	\$0
<b>i. Total Direct Charges (sum of a through h)</b>	\$2,681,172	\$954,050	\$1,727,122	\$1,802,265	\$1,139,433	\$662,832	\$1,872,410	\$1,139,433	\$732,977
<b>j. Indirect Charges</b>	\$560,265	\$0	\$560,265	\$194,802	\$0	\$194,802	\$246,487	\$0	\$246,487
<b>k. TOTALS (sum of i and j)</b>	\$3,241,437	\$954,050	\$2,287,387	\$1,997,067	\$1,139,433	\$857,634	\$2,118,897	\$1,139,433	\$979,464

2. Program Income: Please provide the program income you listed in your application budget and actuals to date through the end of the reporting period.

a. Application Budget Program Income: \$0	b. Program Income to Date: \$0
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